

GENERAL SETTLEMENT AND CANCELLATION RULES: LIVE BETTING OR INPLAY.

If the outcome of a market cannot be verified officially, we reserve the right to delay the settlement until official confirmation.

If markets were offered when the outcome was already known, we reserve the right to void any betting.

In the case of any obviously incorrectly displayed or calculated prices, we reserve the right to void betting. This includes a deviation of more than 100% in the pay-out compared to the market average.

If coverage has to be abandoned and the match finishes regularly, all markets will be settled according to the final result. If the outcome of a market cannot be verified officially, we reserve the right to void them.

In the case of an incorrect settlement of markets, we reserve the right to correct them anytime.

If a match does not adhere to the generally accepted format (e.g. unusual period length, counting procedure, format of a match etc.); we reserve the right to void any market.

If the rules or format of a match differ from our accepted norm, we reserve the right to void any market.

If a match is not completed or not played (e.g. through disqualification, interruption, withdrawal, changes in draws etc.), all undecided markets are considered void.

Soccer

All markets (except halftime, first half markets, overtime and penalty shoot-out) are considered for regular time only unless otherwise stated.

If a match is interrupted and continued within 48 hours after initial kickoff, all open bets will be settled with the final result. Otherwise all undecided bets are considered void.

Regular 90 Minutes: Markets are based on the result at the end of a scheduled 90 minutes play unless otherwise stated. This includes any added injury or stoppage time but does not include extra-time, time allocated for a penalty shootout.

Settlement and cancellation rules

If the market remains open when the following events have already taken place: goals, red or yellow-red cards and penalties, we reserve the right to void betting.

If the market was opened with a missing or incorrect red card, we reserve the right to void betting.

If odds were offered with an incorrect match time (more than 5 minutes), we reserve the right to void betting.

If a wrong score is entered, all markets will be cancelled for the time when the incorrect score was displayed.

If a match is interrupted or postponed and is not continued within 48h after initial kick-off date betting will be void.

If the team names or category are displayed incorrectly, we reserve the right to void betting.

Booking markets

Yellow card counts as 1 card and red or yellow-red card as 2. The 2nd yellow for one player which leads to a yellow red card is not considered. As a consequence one player cannot cause more than 3 cards.

Settlement will be made according to all available evidence of cards shown during the regular 90 minutes play.

Cards shown after the match are not considered.

Cards for non-players (already substituted players, managers, players on bench) are not considered.

Booking points markets

Yellow card counts as 10 points and red or yellow red cards as 25.

The 2nd yellow for one player which leads to a yellow red card is not considered. As a consequence one player cannot cause more than 35 booking points.

Settlement will be made according to all available evidence for cards shown during the regular 90 minutes play.

Cards shown after the match are not considered.

Cards for non-players (already substituted players, managers, players on bench) are not considered

Corner Markets

Corners awarded but not taken are not considered.

Most Corners

Settled on the team who receives the most corners in the match, in the event of an abandonment then all bets are void. Corners awarded but not taken do not count.

Race to X Corners

Settled on the team who reach the quoted number of corners first, in the event of an abandonment before 90 minutes have been played then all bets will be void unless settlement is already determined. Corners awarded but not taken do not count.

Next Goalscorer

Own goals will not be considered for Next Goalscorer settlement purposes and are ignored

All players who took part in the match since kick off or previous goal are considered as runners

All players who are currently taking part are listed.

If for any reason an unlisted player scores a goal all bets on listed players stand

Market will be settled based on TV insert and statistics provided by Press Association unless there is clear evidence that these statistics are not correct.

Anytime Goalscorer and Player to score X or more

Own goals will not be considered for Anytime Goalscorer or Player to score X or more settlement purposes and are ignored

All players who took part in the match since kick off or previous goal are considered as runners

All players who are currently taking part are listed.

If for any reason an unlisted player scores a goal all bets on listed players stand

Market will be settled based on TV insert and statistics provided by Press Association unless there is clear evidence that these statistics are not correct

Interval Markets

Markets will be settled based on the goal time announced by TV. If this is not available, the time according to the match clock is considered.

Goal markets are settled based on the time the ball crosses the line, and not the time the kick is made.

Corner interval markets are settled based on the time the corner kick is taken and not the time the corner is conceded or awarded.

Booking interval markets are settled based on the time the card is shown and not the time the infringement is made

Offsides will be settled based on the time when the referee gives the decision.

This rule will be applied on any video assistant referee (VAR) situation.

Penalty markets will be settled based on the time when the referee gives the decision. This rule will be applied on any video assistant referee (VAR) situation.

Penalties awarded but not taken are not considered.

Next scoring type

Freekick: The goal has to be scored directly from the freekick or corner to qualify as a goal by freekick. Deflected shots count as long as the freekick or corner taker is awarded the goal

Penalty: Goal must be scored directly from the penalty. Goals after a rebound of a missed penalty do not count.

Own Goal: If goal is declared as an own goal

Header: The scorers last touch has to be with the head

Shot: Goal has to be with any other part of the body than the head and the other types do not apply.

Match Performances

90 minutes play only. Points awarded/deducted for the match performance as follows:

- Goals: 15 points
- Corner: 3 points
- Yellow Card: 5 points
- Red Card: 15 Points
- Penalty Awarded: 10 Points
- Draw: Minus 25 Points

Extra-Time In-Play Markets

Bets are settled on the official statistics for the extra-time period. Any goals or corners that were taken or scored during regulation time do not count.

Tennis

In case of a retirement and walk over of any player all undecided bets are considered void.

In case of any delay (rain, darkness...) all markets remain unsettled and the trading will be continued as soon as the match continues.

If penalty point(s) are awarded by the umpire, all bets on that game will stand.

In case of a match is finished before certain points/games were finished, all affected point/game related markets are considered void.

Settlement and cancellation rules

If markets remain open with an incorrect score which has a significant impact on the prices, we reserve the right to void betting.

If the players/teams are displayed incorrectly, we reserve the right to void betting.

If a player retires all undecided markets are considered void.

If a match is decided by a Match tie-break then it will be considered to be the 3rd set

Every tie-break or Match tie-break counts as 1 game.

Basketball

Markets do not consider overtime unless otherwise stated.

Settlement and cancellation rules

If a match is interrupted or postponed and is not continued within 48h after initial kick-off date betting will be void.

If odds were offered with an incorrect match time (more than 2 minutes), we reserve the right to void betting.

If markets remain open with an incorrect score which has a significant impact on the prices, we reserve the right to void betting.

In the event that a match does not finish in a tie, but overtime is played for qualification purposes, the markets will be settled according to the result at the end of regular time.

American Football

In case of any delay (rain, darkness...) all markets remain unsettled and the trading will be continued as soon as the match continues.

Markets do not consider overtime unless otherwise stated.

Settlement and cancellation rules

If markets remain open with an incorrect score which has a significant impact on the prices, we reserve the right to void betting.

If odds were offered with an incorrect match time (more than 89 seconds), we reserve the right to void betting.

If a wrong score is displayed, we reserve the right to void betting for this timeframe.

In case of abandoned or postponed matches all markets are considered void unless the match continues in the same NFL weekly schedule (Thursday - Wednesday local stadium time).

If the teams are displayed incorrectly, we reserve the right to void betting.

Baseball

Possible extra innings are not considered in any market unless otherwise stated.

The names of the markets do not reflect the actual terms used in baseball. Please take note of the following legend for the actual terms used in baseball:

NAME OF MARKET TERMS USED IN BASEBALL

Period -	Inning
Overtime (OT) -	Extra Inning
Points -	Runs
Halftime -	Result after 9th half-inning

Settlement and cancellation rules

All markets will be cleared according the final result after 9 innings (8 ½ innings if home team is leading at this point).

If a match is interrupted or cancelled and won't be continued on the same day, all undecided markets are considered void.

If markets remain open with an incorrect score or incorrect match status which has a significant impact on the prices, we reserve the right to void betting.

Rugby Union & Rugby League

All markets (except halftime, first half markets, overtime and penalty shoot out) are considered for regular time only.

If a match is interrupted and continued within 48h after initial kickoff, all open bets will be settled with the final result. Otherwise all undecided bets are considered void.

Regular 80 Minutes: Markets are based on the result at the end of a scheduled 80 minutes play unless otherwise stated. This includes any added injury or stoppage time but does not include extra-time, time allocated for a penalty shootout or sudden death.

Settlement and cancellation rules

If the market remains open when the following events have already taken place: score changes or red cards, we reserve the right to void betting.

If the market was opened with a missing or incorrect red card, we reserve the right to void betting.

If odds were offered with an incorrect match time (more than 2 minutes), we reserve the right to void betting.

If a match is interrupted or postponed and is not continued within 48h after initial kick-off date betting will be void.

If the team names or category are displayed incorrectly, we reserve the right to void betting.

Rugby Sevens

All markets (except halftime, first half markets, overtime and penalty shoot out) are considered for regular time only.

If a match is interrupted and continued within 48h after initial kickoff, all open bets will be settled with the final result. Otherwise, all undecided bets are considered void.

Regular 14 / 20 Minutes: Markets are based on the result at the end of a scheduled 14 / 20 minutes play unless otherwise stated. This includes any added injury or stoppage time but does not include extra-time, time allocated for a penalty shootout or sudden death.

Settlement and cancellation rules

If the market remains open when the following events have already taken place: score changes or red cards, we reserve the right to void betting.

If the market was opened with a missing or incorrect red card, we reserve the right to void betting.

If odds were offered with an incorrect match time (more than 1 minute), we reserve the right to void betting.¹

If a match is interrupted or postponed and is not continued within 48h after initial kick-off date betting will be void.

If the team names or categories are displayed incorrectly, we reserve the right to void betting.

Cricket T20 & O.D.I

All markets do not consider super overs unless otherwise mentioned
Penalty runs are not considered in any over or delivery market (markets for multiple overs are not considered for this rule).

Twenty 20: all scheduled overs must be played for undecided markets to be settled unless the innings has reached its natural conclusion.

ODIs: a minimum of 90 % of the entire overs allocated for an innings must be played at the time the bet was struck for markets to be settled unless the innings has reached its natural conclusion.

Settlement and cancellation rules

If a match is cancelled before any play has taken place, then all markets are considered void unless the match is replayed within 48 hours of its initial starting time.

If the match is tied and the official competition rules do not determine a winner; or if the competition rules determine the winner by a coin toss or drawing of lots, then all undecided markets are considered void.

In the event of an over not being completed, all undecided markets on this specific over are considered void unless the innings has reached its natural conclusion e.g. declaration, team all out, etc.

If markets remain open with an incorrect score which has a significant impact on the prices, we reserve the right to void betting.

If the selected number of overs is not complete due to external factors then bets will be void, unless settlement of bet is already determined.

ICE HOCKEY

All markets (except period, overtime and penalty shootout markets) are considered for regular time only unless it is mentioned in the market.

If a match is interrupted and continued within 48h after initial kickoff all open bets will be settled with the final result. Otherwise all undecided bets are considered void.

In the event of a game being decided by a penalty shootout, then one goal will be added to the winning team's score and the game total for settlement purposes. This applies to all markets including overtime and penalty shootout

Settlement and cancellation rules

If the market remains open when the following events have already taken place: goals and penalties, we reserve the right to void betting.

If odds were offered with an incorrect match time (more than 2 minutes), we reserve the right to void betting.

If a wrong score is entered all markets will be cancelled for the time when the incorrect score was displayed.

If a match is interrupted or postponed and is not continued within 48h after initial kick-off date betting will be void.

E-Sports

Settlement will be based on the official result as declared by the relevant governing body of the specified competition. Non-runner no bet.

An unplayed or postponed match will be treated as a non-runner for settlement purposes unless it is played within 48 hours of the originally scheduled start time.

Bets will be void if the fixture is listed incorrectly.

If a match is played before the scheduled start date/time, then all bets placed after the actual starting time will be void. All bets placed before the actual starting time will stand.

To Win Match/To Win Map - If a match or map is replayed due to a draw, the replayed match or map will be treated as a separate entity. In the event of a match or map starting but not being completed, then all bets will be void unless after the start of the match a player is disqualified, in which case the player/team progressing to the next round or being awarded the victory by the governing body of the specified competition will be deemed the winner for settlement purposes. If a match or map is replayed due to a disconnection, all bets on the specified market will be void unless the outcome is already determined. The replayed match or map will be treated as a separate entity.

If a player/team is given a walkover on at least one map before the match starts, all bets will be void.

Handicap Betting / Total Map Betting / Correct Score Betting / 'Race to' Maps - Bets are void if the statutory number of maps are changed, or differ from those offered for betting purposes. In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.

To Win At Least One Map - In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.

StarCraft II

Map Betting: in the event of a draw, To Win Map market will be voided

Winning Race / Winning Player Nation: In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.

CS:GO

Settlement is based on regulation time only.

Map Betting: in the event of a draw, the quoted Draw participant will be deemed the winner for settlement purposes.

Round Handicap Betting - Bets are void if the statutory number of rounds are changed, or differ from those offered for betting purposes. In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.

DOTA2/LOL

Map Betting: in the event of a draw, To Win Map market will be voided.

First Blood markets: Only kills by the opposition team / player will count.

Kill markets: will be settled based on the official scoreboard.

All time based bets are settled on the in-game clock, and do not include the period before minions/creeps spawn. In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.

FIFA Interactive World Cup

To Win Match settlement will be based on the official score at the end of a scheduled 90 FIFA minutes played and does not include extra-time, time allocated for a penalty shootout or golden goal.

In-Play Markets - If a match or map is replayed due to a draw or disconnection, all bets on the specified market will be void unless the outcome is already determined. The replayed match or map will be treated as a separate entity.

To Win Match / To Win Current Map / To Win Next Map - In the event of a match or map starting but not being completed then all bets will be void unless the outcome is already determined; or after the start of the match a player is disqualified in which case the player/team progressing to the next round or being awarded the victory by the governing body of the specified competition will be deemed the winner for settlement purposes.

Handicap Betting (Map/Score) - Bets are void if the statutory number of maps are changed, or differ from those offered for betting purposes. In the event of a fixture starting but not being completed, bets will be void unless the outcome is already determined.